

DRAMA SERIALS
BBC-1

CAMERA SCRIPT
(2316/9159)

"DR. WHO" (SERIAL 00)

"THE ICE WARRIORS"

by Brian Hayles

Episode 6

Producer Innes Lloyd
Director Derek Martinus
Designer Jeremy Davies
Story Editor Peter Bryant
P.A. Snowy Lidiard-White
A.F.M. Quenton Annis
Assistant Sheenagh Tuckwell
Vision Mixer Jim Stephens
Floor Assistant Alan Benson

Costume Supervisor Martin Baugh
Make-Up Supervisor Sylvia James

T.M.1 Sam Neeter
T.M.2 Bill Miller
Sound Supervisor Brian Forgham
Grams Op Laurie Taylor
Crew 17

Visual Effects Ron Oates

* * *

SATURDAY 25 NOVEMBER 1967

D. LGS

1030-1300 Camera rehearsal
(with TK-3 from 1130)
1300-1400 LUNCH
1400-1900 Camera rehearsal
1900-2000 DINNER
2000-2030 Line Up
2030-2145 Record
VTM/4T/42232

* * *

Transmission Saturday 16 ~~November~~ 1967
DECEMBER

Cast List

Dr. Who PATRICK TROUGHTON
Penley PETER SALLIS
Clent PETER BARKWORTH
Miss Garrett WENDY GIFFORD
Jamie FRAZER HINES
Victoria DEBORAH WATLING
Walters MALCOLM TAYLOR
Ice Warriors,
 Varga BERNARD BRESSLAW
 Zondal ROGER JONES
 Rintan TONY HARWOOD
 Isbur ...;..... MICHAEL ATTWELL

Walk-ons

Operators ANN JARVIS
 KATHY FITZGIBBON
 MONIQUE BRIANT
Computer ALEC COLEMAN

* * *

Technical Requirements

Cam 1: Mole, 50° Lens
Cam 2: Ped, Ang. Zoom
Cam 3: Ped, Prism
Cam 4: Ped, Periscope, 5° Lens
3 Booms
Fishing Rod
1 Vidicon
Floor monitors

RUNNING ORDER

Ep/ Page	Shots	Scene & Set	Characters	Cams/Booms
6/1	1-4	T/C Opening titles		
6/1		1. INT. SPACESHIP (Telecine)		
6/2	5-36	2. INT. CONTROL ROOM	<u>Clent</u> <u>Garrett</u> <u>Walters</u> <u>Varga</u> <u>Operators</u>	2A 1A <u>A1</u> 3A
6/6	37	3. INT. CONTROL PANEL/SPACESHIP	<u>Isbur</u> Varga Doctor Victoria	<u>B1</u> 4B
6/8	38-77	4. INT. CONTROL ROOM	Varga Clent Garrett Rintan Walters Operators	2A 1A <u>A1</u> 3A 4C
6/11	78	5. INT. SPACESHIP	Doctor Victoria Isbur	<u>B1</u> 4B
6/13	79	5A. INT. GLACIER CAVE	Doctor Victoria	<u>C1</u> 1B
6/13	80-100	6. INT. CONTROL ROOM	Clent Varga Garrett Operators	2A 1A <u>A1</u> 3A
6/17	101-104	7. INT. GLACIER CAVE	Doctor Victoria	C1 4D 1B
6/19	105	7A. INT. SPACESHIP		<u>B1</u> 4B
6/20	106	8. INT. POWERHOUSE	Jamie Penley	1C
6/20	107-111	9. INT. CONTROL ROOM	Rintan Clent Varga Garrett Penley Operators	2A <u>A1</u> 3A
6/21	112	10. INT. PASSAGEWAY	Penley	<u>C2</u> 4C
6/22	113-121	11. INT. CONTROL ROOM	Rintan Clent	2A 1A <u>A1</u> 3A
6/23	122	11A. INT. SPACESHIP	Varga Garrett Operators	<u>B1</u> 4B
6/24	123-139	11B. INT. CONTROL ROOM	Doctor Victoria	2A 1A <u>A1</u> 3A

Ep/ Page	Shots	Scene & Set	Characters	Cams/Doors
6/24	130	12. INT. SPACESHIP	Doctor Victoria Isbur	<u>B1</u> 4B
6/25	131	13. INT. PASSAGEWAY	Varga Rintan Penley	<u>C2</u> 3B
6/25	132	14. EXT. SPACESHIP	Doctor Victoria	<u>B1</u> 4B
6/26	133	15. INT. CONTROL ROOM	Clent Garrett Operators	1A
6/26	134	16. INT. SPACESHIP	Isbur Varga Rintan	<u>B1</u> 4B
6/27	135	17. INT. PASSAGEWAY	Doctor Victoria Penley	<u>C2</u> 3B
6/28	136	18. INT. SPACESHIP	Zondal Varga Isbur Rintan	4B <u>B1</u>
6/28	137-170	19. INT. CONTROL ROOM	Victoria Jamie	2A 1A <u>A1</u> 3A 4E/C
6/33	171	19A. EXT. GLACIER CAVE	Doctor Penley Garrett Clent Operators Zondal	<u>C1</u> 1B
6/33	172-178	20. INT. SPACESHIP	Varga Zondal Rintan Isbur	4F <u>B1</u> 3C
6/35	179-184	21. INT. CONTROL ROOM	Penley Clent Garrett Victoria Jamie Doctor Operators	2A <u>A2</u> 1D <u>C3</u>
6/36	185-187	22. INT. SPACESHIP	Varga Zondal Isbur Rintan	4F <u>B1</u> 3C
6/37	188-196	23. INT. CONTROL ROOM	Garrett Penley Clent	2A <u>A2</u> 1D <u>C3</u>
6/38	197-201	End credits		2 3 4

1. TK-3 /
Opening titles (22" approx) (MUSIC ON FILM)

FADE TO BLACK/FADE UP

Caption sequence (35" approx) (MUSIC 14)
2. S/I
4 /
Caption THE ICE WARRIORS
3. FADE
S/I
3 /
Caption BY BRIAN HAYLES
4. FADE
S/I
4 /
Caption SIX

(On film)

1. INT. SPACESHIP. DAY. (MUSIC)

VARGA: Zondal, fire now!

(ZONDAL AUTOMATICALLY TURNS TO OBEY VARGA'S ORDER ALLOWING VICTORIA JUST TIME TO HURL THE STINK BOMB INTO ZONDAL'S FACE. HE STARTS TO CHOKE BUT IS STILL ABLE TO KEEP HIS SONIC GUN AIMED AT THE DOCTOR AND VICTORIA. HE BECOMES WEAKER BY THE SECOND BUT MANAGES TO HEAVE HIMSELF UP AGAIN, AND ALMOST WITH HIS LAST BREATH, HE REACHES OUT FOR THE FIRING BUTTON AND PUSHES IT.

DURING THE ACTION WE HEAR VARGA'S REPEATED INSTRUCTION)

Vidicon CU Varga feed
to Control Room &
Floor Monitor near
Cam 4/

VARGA: Zondal - fire now! (MUSIC 8)

5. 1 A 35 / 2. INT. CONTROL ROOM. DAY. (BOOM A1)
LS Control Room
(2 next)

(On 1)

TRACK IN

GARRETT: (TO THE COMPUTER)
Co-ordinates for Area Red One.
001893 vertical; 755643 lateral.
Movement in parallel lateral shifts,
controlled as set.

CLENT: Set the temperature
limits.

(BUT BEFORE GARRETT CAN
DO THIS, A MOUNTING,
OMINOUSLY PIERCING WHINE,
CULMINATING IN A SHATTERING
EXPLOSION IS HEARD.

/SP FX/

SOME BLAST EFFECTS OCCUR
WITHIN THE CONTROL ROOM,
AND A WARNING CLAXON SOUNDS.

6. 2 A 16
MS Walters thru door.
Let in Garrett & Clent

AS CLENT AND GARRETT WONDER
WHAT HAS HIT THEM, WALTERS
STAGGERS IN, CUT AND
BATTERED)

What in heaven's name --!

GARRETT: Walters - what's
happening?

WALTERS: The records wing - its
gone - demolished

7. 1 A 24
Video console

CLENT: (AWED) We're under attack!/
(FX VIDEO
CALL SIGN)

8. 3 A 24
3s Clent/Walters/Garrett
Clent fwd

(CLENT FWD & FLICKS A SWITCH./
THE OTHERS STARE AT IT,
SHAKEN.)

(1 next)

(On 3)

- 3 -

9. 1 A 16 CLENT: Report./
Monitor over
Clent's shoulder VARGA: Leader Clent. Surrender
..... or die!
10. 3 (WE TRACK IN ON HIS GRIM
a/b FACE)/ (MUSIC X)

(CLENT, GARRETT AND THE
BLOODSTAINED WALTERS ARE ALL
STARING AT THE VIDEO, WHICH
SHOWS THE LACONIC FACE OF
VARGA)
11. 4 A CLENT: What the blazes .../...
CU monitor
12. 3 A 9 VARGA:
BCU Clent surrender now,
or I will blast your Base to
fragments! /
13. 4 CLENT: (VEHEMENTLY) No - I
a/b refuse! You cannot destroy us! /
14. 1 35 VARGA: You do not believe me
High angle group very well. (SHARPLY) Must I
round video fire again? /
- GARRETT: (DESPERATELY) We must
play for time!
- WALTERS: The building won't stand
much of this bombardement, sir.

(3 next)

(ON TO PAGE 4)
=====

- 3 -

(On 1)

CLENT: (FIRMLY) Then we must talk.

(HE MOVES TO FACE THE VIDEO, AND ADDRESSES THE IMAGE OF VARGA, SQUARELY) /

15. 3
a/b

16. 4 Who am I addressing? /
a/b

17. 3 4 9
BCU Clent VARGA: My name is Varga. Do you surrender? /

18. 4 CLENT: You will gain nothing by destroying us. We both have urgent needs. I will agree to talk - nothing more. /
a/b

19. 3 VARGA: No ... treachery ... If I come in peace, there must be trust between us. /
a/b a mutual

20. 1 CLENT: There will be no traps - or conditions. /
a/b

VARGA: See that you keep to that. For if you lie ...

/On cue FADE Vidicon picture/

(HIS FACE FADES OUT, AND THE SCREEN GOES BLANK.

GARRETT AND WALTERS ARE OBVIOUSLY PANICKY, BUT CLENT IS CALM)

GARRETT: What does he want?

21. 2 4 35 WALTERS: Our guards don't stand a chance against weapons like that, sir! /

Tracked in close to d/s desk.

Desk f/g L, ELEVATE as Clent fwd for deep 3s

CLENT: You heard what he said - no treachery, only trust.

GARRETT: But can we trust him?

(3 next)

(On 2)

CLENT: (DRILY) We have to ...
He has the best argument on his
side - that gun or whatever it is.

GARRETT: We can bluff him, though.

CLENT: How?

22. 3 A 16
CMS Clent
Let in Garrett for 2s
GARRETT: He doesn't know the
computer's command to wait./ We
can threaten to destroy the glacier,
and his snip with it!

23. 2 A 16
CMS Walters
CLENT: Yes. Yes, possibly .../

24. 3 A
a/b
WALTERS: Sir - why don't we do it
anyway? It's our only chance of
survival!/
GARRETT: (COLDLY) Walters - you
know the computer's decision - and
it's reasons./

25. 2 A 9
MCU Walters
WALTERS: (STIFFLY) I know all
about that. But it doesn't
exactly show much thought for us!/
26. 3 A 9
MCU Garrett

27. 1 A 24
MS Walters.
PAN, end 2s Walters
u/s L, Clent f/g R.
TRACK IN tight on
Clent
GARRETT: The computer thinks of
everything - considers all the
facts!/
WALTERS: And its supposed to come
up with the answers, isn't it?
A fat lot of good its doing us now!
Wait, it says! What with the
glaciers one way, and these warriors
the other - where's the computer
now? Eh?

CLENT: (SHARP) Walters!

28. 2 A 9
CU Garrett
29. 3 24
MS Walters
30. 1 9
BCU Clent
31. 2 A
a/b
32. 3
a/b into 2s with
Garrett R f/g
33. 2 A 16
CS gun
(3 next)
WALTER: What we need is someone
like Penley - or that Doctor!/
Someone who can think for themselves/
not with machines. (WILDLY) What
good's it done us, your precious
computer?/ Nothing!/
Nothing but
trouble!/
And its time somebody put
an end to it ... !

(MUSIC
RP KNOCKS)

(On 2)

(AS HE SHOUTS, HYSTERICALLY,
HE GRABS A PIECE OF MOVABLE
EQUIPMENT AND MAKES TO SMASH
THE COMPUTER.
BUT BEFORE HE CAN DO SO,
GARRETT COLDLY SHOOTS HIM
DOWN WITH HER TRANQUILISER GUN./

34. 3 A
a/b

CLENT REMAINS LOOKING OUT
FRONT STUNNED BY THIS
REBELLION./

35. 1
a/b

36. 2 9
CU Garrett

/ GARRETT LOOKS TO SEE IF HE
WILL BE ALL RIGHT.

37. 4 B 35 / 3. INT. CONTROL PANEL/SPACESHIP. (BOOM B1)
On controls.
TILT UP for 2s.
Fav. Who, TIGHTEN

(WE OPEN ON THE CONTROLS)

VICTORIA: Is that Varga's voice?
But how ...?

DOCTOR: Sh!

VARGA: (OOV) We are going in -
now.

(MUSIC OUT)

(THE DOCTOR & VICTORIA
LISTEN GRIMLY)

VICTORIA: We must escape.

DOCTOR: It's not just a question
of escaping, Victoria. We've got
to take action. If this gun has
given Varga control of the Base
Without it, he
would be helpless ...

(Possible RUN-ON to
Move Cam 4)

VICTORIA: What can we do?

38. 2 A 35 / 4. INT. CONTROL ROOM.
Tracked in.
TRACK OUT as Clent
leads in warriors

(VARGA STANDS CONFRONTING
CLENT AND GARRETT.
WALTERS MOVES IN THE
BACKGROUND)

(3 next)

(On 2)

39. 3 A 16 Tight 2s Garrett/Clent
 40. 2 A CU Varga
 41. 3 A 16 CM2s Garrett/Clent
 42. 1 A 24 High angle 2s Walters/Varga
 43. 3 A 9 CU Clent
- CLINT: Come in. Welcome to Britannicus Base. May I introduced Miss Garrett who is my expert right hand. Well, er ... you said no traps. We for our part ...
- VARGA: I made no promises. I merely warned you not to trick me.
- GARRETT: How can we help you?
- VARGA: I will tell you what I want, and you will give it to me.
- Varga
 CLINT: Come now, that is not the way to talk. We are both of us, in a difficult situation ...
44. 4 C 24 Using Periscope CMS Walters & legs of warrior
 45. 3 A a/b
 46. 4 C a/b
 47. 2 A 9 CU Varga
 48. 4 C a/b
 49. 3 A a/b
- At times like this it behoves us both to proceed with mutual respect and ...
- The whole world/could be/sacrificed if ..

(1 next)

(ONTO PAGE 9)

- (On 3)
- (WHILE VARGA AND CLENT ARE TALKING, WALTERS, STILL WILD-EYED, MANAGES TO EASE HIS TRANQUILISER PISTOL OUT OF HIS SHEATH) /
50. 1 A 35
High angle three warriors & Walters
- WALTERS: (SHARPLY) The warriors!
- (HE COVERS VARGA WITH HIS GUN) /
51. 4 C 24
Periscope
Walters falls to floor
- (VARGA AND RINTAN BOTH BLAST WALTERS WITH THEIR PISTOLS)
- (Cut-in shots)
52. 2 A
CU sonic gun firing into Cam.
- (RP KNOCK STING)
53. 3 A
Refraction effect on Walters
- (WALTERS FALLS BENEATH THE DEADLY SPATTER, WITH THE REFRACTION EFFECT.)
-
- RUN-ON, TO SET UP CU'S (TO BE PLAYED TO CAMS)
-
54. 1 A 9
CU Garrett
55. 3 A 9
CU Clent
56. 4 A 16
CU Extra 1
PAN to 2; PAN to 3
57. 2 A 9
CU Varga
58. 3 A 9
CU Clent
- (THE OTHERS LOOK ON, HORRIFIED)
- VARGA: So much for .. mutual respect.
- CLENT: (CHILLED) That was not planned.
59. 2
a/b
- (VARGA IGNORES HIM) /

- 10 -

(On 2)

60. $\frac{3}{a/b}$

VARGA: (ARROGANTLY) I have one major requirement - mercury isotopes for my ship's reactor. You will give them to me./

CLENT: (PUZZLED) But... we do not use mercury isotopes...

61. $\frac{2}{a/b}$

(VARGA GROWS ANGRY) /

62. $\frac{3}{a/b}$

VARGA: The Doctor stated that
you had them here!/
[REDACTED]

63. $\frac{2}{a/b}$

CLENT: He was wrong. We
have none. /

64. $\frac{3}{a/b}$

VARGA: You are lying ... /

65. $\frac{2}{a/b}$

CLENT: What good will it do me! /

66. $\frac{4}{5}$
CU Garrett

VARGA: (SMOOTHLY) Tell me...
what will happen, if we halted
your reactor, in order to
remove the fuel elements we
need...?/

67. $\frac{2}{a/b}$

GARRETT: (SHOCKED) You can't
do that!//

68. $\frac{3}{a/b}$

VARGA: (GENTLY) Why...? /

69. $\frac{4}{a/b}$

CLIENT: For one thing we would have to stop the reactor. It gives us light, heat and power.

70. $\frac{2}{a/b}$

GARRETT: And it powers the Ioniser./

71. $\frac{\text{Cam 4 to Spaceship fast}}{3}$
a/b

VARGA. So that without it, you would be completely helpless.../

72. $\frac{2}{a/b}$

CLENT: these In/Arctic conditions .. we would soon perish./

(3 next)

(On 2)

74. 2 _____ VARGA: We would not. The ice
a/b _____ is our friend. Not only has it
75. 3 _____ preserved us, but it would act
a/b _____ for us, in destroying you and
your civilisation . . . /

(HE LAUGHS, SOFTLY AND
MENACINGLY)

76. 2 _____ CLENT: You will be wasting your
a/b _____ time! Our reactor does not use
mercury! /

77. 3 _____ VARGA: SIMPLY) I do not believe
a/b _____ you. /

CLENT: (DESPERATELY) You must!

78. 4 B 24 _____ / 5. INT. SPACESHIP (BOOM B1)
On unconscious (THE DOCTOR HAS TAKEN
Zondal. SOMETHING TO BITS ALREADY
TILT UP for 2s INSIDE THE SPACESHIP)
Who/Victoria

VARGA: (O.O.V) There is only one
way to find out . . . where are
the reactor controls . . . (SHARPLY)
Tell me - now!

(1 next)

(ONTO PAGE 13)

(On 4)

VICTORIA: Did you hear that?
He's making them shut down the
reactor.

PAN them to
airlock

(DOCTOR GOES FOR DOOR,
VICTORIA FOLLOWS) (MUSIC 17)

DOCTOR: This gun is Varga's main
weapon - there's just a chance that
I can turn it again him.
Now, let's see if we can open the
doors - Ah!

(DOORS OPEN)

79. 1 B 24 / 5A. INT. GLACIER CAVE.
2s Who/Victoria
TRACK IN

/FX DOORS
OPERATE/

DOCTOR: (FROWNING) If I can find
out how it operates!

(WE TRACK IN ON HIS ANXIOUS
FACE, AND HANDS, POISED
UNCERTAINLY OVER THE COMPLEX
MECHANISM)

VICTORIA: Hurry, Doctor. Hurry!

80. 2 A 24 / 6. INT. CONTROL ROOM.
Close on
display.
Up for 3s

(BOOM A1)

(A MINIATURISED DISPLAY PANEL
SHOWS THE REACTOR PLANT AND
ITS RELATED FUNCTION IN SYMBOL
FORM. BENEATH THE LAYOUT,
A SERIES OF SIMPLE CONTROLS,
AND RELATED DIALS.
CLEMENT AT VARGA'S ELBOW AS
HE STUDIES THE LAYOUT)

CLEMENT: You've got to believe me!

VARGA: So you say ...

(3 next)

(MUSIC OUT)

(On 2)

ZOOM INTO MCU Client

CLENT: The power source is locked in directly with the Ioniser - if you cut out the power before it is safe, the feed-back effect would blast this building into a state of ion-flux!/
/

81. $\frac{3 \text{ A } 35}{3 \text{ s Varga u/s}}$

(VARGA IGNORES HIM AND
MOVES OVER TO THE
IONISER)

TRACK OUT, PAN L
with Varga

YARGA: What is it's temperature range?

(HASTILY AS VARGA
MAKES AS IF TO TOUCH
IT'S CONTROLS)

CLENT: It can melt rock.
Don't interfere with it, it's
fully primed.

VARGA: It can melt rock?
What a weapon!

GARRETT: It is not a weapon,
it is a scientific instrument.

82. 2 A
MCU Client

VARGA: I see it differently.

83. 3 A 24
2s Garrett/Varga

CLENT: It's still a highly dangerous machine./

VARGA: Then run it carefully down to safety level. But no tricks... (cont...)

(2 next)

(On 3)

(CLEMENT MAKES AS IF TO
OBJECT BUT VARGA WAVES
HIS PISTOL IMPERIOUSLY)

TRACK IN for
CMS Varga.
PAN L for CMS Garrett

VARGA: (cont) (WAVING TO GARRETT)
You - do it now.

(GARRETT LOOKS TO CLEMENT
AND HE NODS.

GARRETT MOVING TO
THE IONISER)/

84. 2 A
CM2s Garrett/Clement
TILT DOWN with Garrett

GARRETT: It will take some time.

On cue TILT UP to
see Clement

VARGA: Does it matter? You
dare not use it anyway.

85. 3 A
CU Varga

CLEMENT: (SURPRISED) What?/

VARGA: Your Doctor friend
talked, I know your fear of my
ship, that it will explode if the
heat is too great./

86. 2 A 9
CU Clement

87. 3 A
a/b

CLEMENT: Would it?/

88. 1 A 24
CMS Garrett

VARGA: Close it down .../

TRACK OUT to let in
Clement then Varga

(WE CUT TO GARRETT, AT
THE IONISER CONTROLS -
SHE LOOKS GUILTY.

(2 next)

(On 1)

VARGA, SUSPICIOUS, STRIDES
OVER TO HER, AND PUSHES
HER AWAY FROM THE TELL-
TALE DIALS.

HE SCRUTINISES THEM
KEENLY, THEN TURNS
ON HER, ANGRILY)

89. 2 A
a/b

VARGA: or you die. /

(HE RAISES HIS PISTOL -
BUT CLENT CUTS IN)

CLENT: She is the only person
who is qualified to disconnect
the Ioniser safely!

90. 3 A
a/b

(VARGA STARES AT HIM,
BUT LOWERS HIS GUN) /

(HE MOVES CLOSE TO CLENT)

91. 2 A
a/b

VARGA:
(CALCULATINGLY) What are your
qualifications for existence...? /

CLENT: (CATCHING HIS IMPLICATION)
I am the Leader here.

92. 1 A 24
MS Varga
PAN R for 2s with
Clent

(VARGA PRODUCING HIS
PISTOL AT CLENT'S
EAR) /

VARGA: You have less value
to me than your colleague,
who has certain skills.

(3 next)

(On 1)

(CLENT VERY AWARE OF
THE GUN)

93. 3 A CLENT: She does not... know
CU Garrett everything. / I... have the
94. 2 A answers... that you require.
CU Clent
95. 3 A VARGA: I know all I need to
CU Varga know. / To kill you would be
96. 2 A no loss to me -
a/b
97. 3 A (GARRETT IS STARING,
CU Garrett TENSE AND SHOCKED) /
98. 2 A GARRETT: No - ! Please - /
CU Varga (MUSIC X)
99. 3 A VARGA: Then you will do as I
a/b say. Run down the machine
as quickly as is safely possible!
At once. /
100. 2 A (GARRETT LOOKS
CU Clent PATHETICALLY AT
CLENT. /
HE DROPS HIS HEAD,
WEARILY)
- (RP 1)
101. 4 D 9 / 7. INT. GLACIER CAVE.
CU detail gun.
PAN to find CU Who
- (CLOSE UP OF THE
DOCTOR'S TENSE FACE,
AS HE WORKS FEVERISHLY
AT THE INTRICATE MECHANISM.
- CLOSE TO HIM, VICTORIA
STUDIES WHAT HE IS
DOING, INSIDE THE OPEN
CASING OF THE GUN)
- (1 next) (MUSIC OUT)

(On 4)

(OOV)

102. 1 B 35
High angle 2s
TRACK IN

VICTORIA:/ What is it you're
trying to do . . . ?/

DOCTOR WHO: It's a little difficult to explain,
but - this gun works on the basis
that sound waves produce reverberation
in the objects in their path . . .

VICTORIA: The objects vibrate in
sympathy . . . I know - Father told me
once . . .

DOCTOR WHO: Well, if you can produce
an unsympathetic vibration, damage
results -

103. 4 D 9
CU Who

Damage!

VICTORIA:/Like a singer breaking glass?/

Yes. That's right.

104. 1 B 24
M2s

DOCTOR WHO:/I want to get at the
warriors without affecting the humans,
but if we set it to frequency seven . . . / .

Cam 4 to B

VICTORIA: What does that do?

DOCTOR WHO: Primarily, it effects
fluids.

(4 next)

VICTORIA: What good is that to us?

(On 1)

DOCTOR WHO:

I believe, Varga and his warriors
have a much larger content of fluid
than human beings.

(HE STEPS BACK, FROWNING,
BUT WIPING HIS HANDS,
APPARENTLY SATISFIED)

... There.

(VICTORIA NOTING HIS
FROWN OF UNCERTAINTY)

CRAB to take them
to door

VICTORIA: If it works... what
happens?

DOCTOR WHO: (SIMPLY) I don't
quite know - that's the trouble.

VICTORIA: Oh, doctor...!

DOCTOR WHO: One thing I do know
- whatever effect it has on the
Scientists, it will be far worse
on the warriors...

105. 4 B 35 / 7A. INT. SPACESHIP.
2s Who/Victoria
PAN L, then
tighten

VICTORIA: How's that...? (BOOM B1)

DOCTOR WHO: /Their helmets will
trap and intensify the sound
waves.

VICTORIA: (KEENLY) So it will
knock them out, and leave
the scientists a bit dizzy -
is that it?

(DOCTOR WHO FROWNS MORE
DEEPLY, AS HE REPLACES
THE CASING)

TRACK IN on Who.
PAN with him for
MCU Victoria

DOCTOR WHO: That's what I'm hoping.

(HE FACES VICTORIA
OPENLY)

(1 next)

(On 4)

DOCTOR WHO: (cont) It might well prove fatal to all of them - including Clent and Penley...

VICTORIA: (HORRIFIED) And Jamie?

(MUSIC 34)

(Shot out of sequence)

106. 1 C 35 / 8. INT. POWERHOUSE.
 LS two trolleys

TRACK IN as
 directed

(A HIGH ANGLE SHOT OF
 JAMIE AND PENLEY, EACH
 ON A TROLLEY, UNCONSCIOUS.

THEY LOOK RATHER LIKE
 BODIES IN A MORGUE.

WE TRACK DOWN ONTO
 JAMIE'S FACE. HE STIRS,
 BUT VERY FAINTLY. HE
 IS OBVIOUSLY A LONG WAY
 FROM CONSCIOUSNESS.

WE PAN ACROSS TO BENLEY.
 HIS EYES ARE OPEN.
 HE BEGINS TO FOCUS,
 AND CLEAR HIS MIND.

HE RISES, AND MOVES
 TO JAMIE - AT FIRST
 HE GOES TO WAKE HIM,
 BUT THINKS BETTER OF
 IT, AND SHAKES HIS
 HEAD, SYMPATHETICALLY.

HE MOVES WARILY TO
 THE NEARBY DOOR)

(Oscillator show constant line)

107. 2 A 9 / 9. INT. CONTROL ROOM. (BOOM A1)
 CU oscillator
 Garrett's desk

(RINTAN HAS TAKEN UP
 VARGA'S THREATENING
 POSITION BY CLENT.

VARGA IS STANDING
 MENACINGLY BY GARRETT,
 WHO STEPS BACK, DISMALLY)

(3 next)

(On 2)

GARRETT: It's done.108. 3 A 35
3s Garrett/Varga/ClentVARGA: It is safe now?/ (MUSIC OUT)GARRETT: Yes... It's just
ticking over - not even
holding the ice in check at all.VARGA: (GRIMLY) Disconnect it.GARRETT: But -VARGA: Now!109. 2 A
a/b(GARRETT THROWS ONE
FINAL SWITCH./ WITH
A DYING SIGH, THE
FLICKERING LIGHTS DIM,
AND THE MACHINE IS STILL)/110. 3
a/bNow we must move quickly -
before the glacial surge does
too much damage...CLENT: (HEAVILY) You will
regret this...111. 2
MCU ClentVARGA: At least I will live
to regret it... (SHARPLY) Now
- the reactor! Shut it down,
quickly! / (MUSIC)ZOOM past him to
see door, Penley(WE MOVE ONTO CLENT'S
HORRIFIED FACE, WITH
RINTAN'S GUN AT HIS
TEMPLE.WE THEN ZOOM BEYOND
HIM, TO THE DOOR, INTO
WHICH IS LET A STRIPED
TWO-WAY PANEL.THROUGH THE STRIPES,
WE SEE A FACE)112. 4 C (tracked out) 24/
CMS Penley

10. INT. PASSAGE OUTSIDE CONTROL ROOM.

(BOOM C2)

(2 next)

(On 4)

(OUTSIDE THE CONTROL ROOM, PENLEY STARES IN THROUGH THE STRIPED GLASS PANEL.

HIS FACE IS AT FIRST AMAZED, THEN TENSE WITH CONCENTRATION)

(HE LOOK ABOUT HIM DESPERATELY FOR SOME KIND OF WEAPON - BUT THERE IS NOTHING.

HE TAKES ANOTHER LOOK INSIDE, AND TURNS AWAY, EVEN MORE DESPERATELY.

On his look
PAN to dials
TRACK IN on them.
Let him in for CU

AS HE DOES SO, HE DOUBLE-TAKES A GUAGE BY THE DOOR.

WE SEE IT IN CLOSE-UP.

IT IS THE MANUAL CONTROL FOR THE AIR CONDITIONING.

THREE DIALS - HEAT, OXYGEN, AND HUMIDITY - ARE TO HAND.

PENLEY'S FACE, CALCULATING COMES IN CLOSE TO THE DIALS)

PENLEY:

Aliens... perfectly at home in Ice Age conditions...

(HE FIRMLY TURNS ALL THE DIALS TO "MAXIMUM")

Well we'll soon change all that!

113. 2 A CM3s Varga/Rintan/ 11. INT. CONTROL ROOM.
Clent

ZOOM past to grille

(WE CUT TO THE AIR CONDITIONING GRILLE ON THE WALL, RINTAN.

(1 next)

(On 2)

WE MOVE TO A CLOSE SHOT OF RINTAN AND CLENT. CLENT IS SUDDENLY AWARE OF THE HEAT - AND THAT RINTAN IS OBVIOUSLY MORE BADLY EFFECTED.

BUT EVEN SO, WITH GRIM DETERMINATION, RINTAN KEEPS THE GUN AT CLENT'S HEAD. VARGA, TOO, IS EFFECTED - DIZZY FOR A MOMENT, HE TRIES TO CONCENTRATE)

114. 1 A 35
3s Garrett/Varga/Clent VARGA: The reactor shut it down at once. The heat/... what is happening?
115. 3 A
CU Garrett (GARRETT THROWS CLENT A WILDLY HOPEFUL LOOK, BUT HE ONLY LOOKS PUZZLED -
116. 2
CU Clent AND LIKE HER, UNCOMFORTABLY HOT. HE STILL CANNOT MAKE A MOVE, HOWEVER)
117. 1 A
a/b
Swing jib L to meet Varga, as he comes fwd for CS There is something wrong ...!
- (SUPER RIPPLE EFFECT)
118. 3
CU grille (SUSPICIOUSLY, HE SWAYS TO THE GRILLE NEAREST HIM, AND REELS BACK AS THOUGH STRUCK. STEADYING HIMSELF, HE SHOUTS, FURIOUSLY)
119. 4
CU pressure dial You have tried to trick me again! For that you will die! Rintan -
120. 1
a/b
121. 3
a/b 11A. INT. SPACESHIP.
122. 4 A 24
2s Victoria/Who VICTORIA: No, no, no - it's too dangerous.
- TILT DOWN to switch DOCTOR: It's a risk we have to take Victoria. Cross your fingers. Here we go.
123. 1
a/b
As Varga goes u/s, elevate TRACK OUT fast for vista (VARGA STOPS IN HIS TRACKS, SWAYING - FURIOUS AND CONFUSED)

(2 next)

(On 1)

(BUT THIS TIME THERE
IS NO EXPLOSION.

INSTEAD, THE PITCH
SLURS DOWN TO A LOW, (RP FX)
RAPID PULSING THROB.

THE EFFECT IS ASTOUNDING.

CLENT AND GARRETT, WITH
THOSE TECHNICIANS (IF
ANY) WHO ARE PRESENT,
DROP LIKE STONES.

THE EFFECT ON VARGA
AND RINTAN IS MORE
VIOLENT./

124. 2
CU Varga

125. 1
a/b

126. 3
CU Rintan

127. 1
a/b
S/I

128. 2
a/b
S/I

129. 3
a/b

THEY CLUTCH THEIR HELMETS
AND CRY OUT IN AGONY - (MUSIC 44)
WE SEEM TO HEAR THE
MADDENING NOISE INSIDE
THEIR HELMETS.

PHYSICALLY HELPLESS,
THEY REEL ABOUT AS
THOUGH DROWNING IN THE
RELENTLESS SOUND ...)

FADE TO BLACK

[Possible Run-on for Cam.4]

FADE UP

130. 4 B 24 / 12. INT. SPACESHIP
CU gun control
Up for 2s Who/Victoria

(THE DOCTOR TURNS OFF
THE GUN, AND LISTENS)

(MUSIC OUT)

(HE SPEAKS INTO RADIO LINK)

TRACK IN TIGHT
on Who

DOCTOR:

Varga - ! This is the Doctor.
Will you retreat - or shall I
fire again? (cont ...)

(3 next)

(On 4)

(VICTORIA LOOKS ANXIOUSLY
AT THE DOCTOR - HE IS
OBVIOUSLY WORRIED)

DOCTOR WHO:(cont) (TO VICTORIA) I
dare not use it again ... if it
hasn't killed the scientists
already, a second bombardment
must prove fatal ...

(HE SPEAKS AGAIN INTO
THE MIKE)

Varga! Answer - or I fire!

(BOOM C2)

131. 3 B 35 / 13. INT. PASSAGE OUTSIDE CONTROL ROOM.
Warriors thru
door.
TILT DOWN, TRACK IN
find Penley on floor.

(VARGA AND RINTAN STAGGER
OUT, AND PAUSE, REGAINING
THEIR COMPOSURE)

VARGA: You will die for this.

(AS THEY GO, WE TRACK
DOWN TO THEIR FEET,
AS THEY STEP OVER
PENIEY'S BODY)

132. 4 B 24 / 14. EXT. SPACESHIP.
Close on
"rewiring" of gun.
TILT UP for 2s

(FEVERISHLY THE DOCTOR
REQUIRES THE GUN
WATCHED BY VICTORIA)

(1 next)

(On 4)

VICTORIA: What are you doing now?

(DOCTOR WHO, FINISHING AND LOOKING VERY PLEASED)

DOCTOR WHO: Stand by for fire-works!

(AT ARM LENGTH, VERY WARILY HE PRESSES THE FIRING BUTTON.

THERE IS SEVERE SPARKING AND A SMALL EXPLOSION WITH LOTS OF SMOKE HIDING THE DOCTOR AND VICTORIA FROM VIEW AS SHE CRIES OUT) (FX)

Let them out

DOCTOR: Let's get out of here before they get back.

(MUSIC 44)

133. 1 A 50 / 15. INT. CONTROL ROOM.
 LS d/s cabinet
 Elevate for LS room

(THE IONISER IS STILL AND LIFELESS, AND ALTHOUGH THE REACTOR PANEL SHOWS SIGNS OF LIFE STILL, BOTH CLENT AND GARRETT SPRAWL, LIKE PENLEY, ON THE FLOOR, APPARENTLY LIFELESS ...)

134. 4 B 35 / 16. INT. SPACESHIP
 MS Zondal
 Let in Varga for 2s

(RP 1)

(ZONDAL HAS JUST COME TO, AND IS HEAVING HIMSELF TO HIS FEET. DAZEDLY, HE SURVEYS THE GUN - SHATTERED - AS IT POINTS TO THE GROUND.

(3 next)

(On 4)

AT VARGA'S ENTRANCE,
ISBUR TURNS, TERRIFIED,
AND KNEELS HEAD BOWED.

VARGA TAKES IN THE
DESTRUCTION OF HIS
MAJOR WEAPON)

VARGA: (BITTERLY) Useless ...!

(HE MOVES TO ZONDAL WHO
COWERS)

TRACK IN on Varga

135. 3 B 35 / 17. INT. PASSAGE.
MS Penley

TRACK OUT
Let in Who/Victoria

(THE DOCTOR AND VICTORIA
RUSH IN, BREATHLESS)

VICTORIA: Doctor! Look at
Penley - is he ...?

(MUSIC OUT)

(THE DOCTOR DOES NOT
ANSWER BUT CHECKS
TO SEE IF PENLEY IS
ALIVE. HE GIVES HIM
A WHIFF FROM HIS
'MAGIC BOTTLE'.

Let out Victoria

GRADUALLY PENLEY COMES
ROUND.

VICTORIA RETURNS FROM
LOOKING IN THE MEDI-
CONTROL ROOM DOOR)

(4 next)

Doctor - Jamie's in here. (SHE
GOES INSIDE) He's all right.

(On 3)

PENLEY: What happened
Did you do that?

DOCTOR WHO: Later. We've no time
to waste.

136. 4 B 35 / 18. INT. SPACESHIP. (BOOM B1)
O/shoulder
4s as directed

(ZONDAL STILL HAZY FROM
THE GAS, IS HELD UP BY
TWO WORRIORS BEFORE
VARGA)

VARGA: (BITTERLY) So you allowed
them to trick you ...

ZONDAL: I await your punishment
Commandant.

VARGA: We have no time
Everything depends
on being ready to break free from
the ice as they melt it!

ZONDAL: But - the engines
are useless!

VARGA: Then you will make them
work somehow! We must escape
before the floods overcome us!

137. 1 A 35 / 19. INT. CONTROL ROOM.
Est. activity
then TRACK IN,
swing jib R.
End Penley/Clent f/g R
Garrett/Who u/s L

(AS VICTORIA AND JAMIE
TEND THE TECHNICIANS,
THE DOCTOR AND PENLEY
ATTEND TO GARRETT AND
CLEMENT)

(2 next)

SJC

- 29 -

(On 1)

GARRETT: The Ioniser ... they made me disconnect it.

DOCTOR WHO: Then it must be re-connected immediately!

(GARRETT, TRYING TO RETAIN HER DIGNITY)

GARRETT: I do not take orders from you!

CLENT: Miss Garrett - if we are to obey computer control, it must be re-connected ... do so, please.

GARRETT:(STIFFLY) Yes ... of course.

(SHE LOOKS DAGGERS AT THE DOCTOR, WHO SMILES GENTLY)

PAN L with Who

DOCTOR WHO:(URGENTLY) Now - Clent - the spaceship is powered by an ion reactor./

138. 2 A
CU Clent

CLENT:(HEAVILY) It means we dare not use the Ioniser, full force. Our last chance gone .../

139. 3 A 9/16
CU Penley

PENLEY: Why, for heaven's sake?/

140. 2 A
CU Clent

CLENT: Because of the risk, man! You know what could happen!/

141. 3 A 9
CU Who

DOCTOR WHO: Of course it's a risk - but you've got to take it ... it's the only way ...! /

142. 1 9
CU Penley

PENLEY: Exactly./

143. 2
a/b

CLENT: The computer says no./

144. 1
a/b

- 29 -

(2 next)

145. (On 1)
2 PENLEY:(SNEERING) The computer -
a/b
146. 1 CLENT:(ON THE DEFENSIVE) Our
a/b supreme adviser!//
147. 3 A 35 PENLEY: And what advice is that?
2s Garrett/Who Do nothing!//
TRACK OUT to include
Penley GARRETT: We must obey.
148. 2 PENLEY: And be destroyed? Has
a/b the computer considered that?//
149. 1 24 CLENT: The computer considers
M2s Who/Garrett. everything ...//
PAN R with Who
HOLDING 2s
Go with Who to Jamie DOCTOR WHO: That's why, in this
case, you can't rely on it's
judgment.
- GARRETT:(FIERCELY) We trust
the computer - it is our guide
and our strength!
- DOCTOR WHO: Not this time ...
150. 3 A 9 JAMIE: Why not?//
CU Who
151. 1 24 DOCTOR WHO: Because, Jamie, it
Computer is faced with an insoluble
problem.// Either way, the
computer risks destroying
itself - and this it cannot
152. 4 C 5 do.// It can only play safe.
CU Garrett
153. 1 JAMIE: But if it does nothing -
a/b that's just as bad!
TILT UP for 2s Who/
Jamie.
PAN R with Who to
bring Penley/Clent f/g PENLEY: There is only one
thing we can do.
- CLENT: What?
- PENLEY: We must over-ride the
computer!
- (3 next)

(On 1)

154. 3 A 9 (CLEMENT AND GARRETT ARE SHOCKED)/
CU Garrett

155. 2 A 9 GARRETT: You cannot do that -!/
CU Penley

156. 3 A PENLEY: We must! This is a decision for a man to take - not a machine! The computer is designed not to take risks/ - but this is the essence of man's progress! We must decide! (TO CLEMENT)/ Well, Clement?
a/b

157. 1 A 16
CU Penley

158. 2 A
CU Clement

CLEMENT: If you did that you will still ruin the World plan! All the Ioniser Bases must act together through World Computer Control. If we act too soon, it's as bad as being too late./

159. 3 A
CU Penley

PENLEY: The other bases may not have a glacier right on top of them and apart from that, what about those Ice Warriors, if they live they threaten our whole civilisation!/
CU Who

160. 2 A
CU Who

161. 3 A DOCTOR WHO: Someone must decide ... and quickly./
a/b

162. 1 A 16 (CLEMENT KNOWS PENLEY IS RIGHT, BUT CANNOT FACE THE RESPONSIBILITY. HE SLUMPS)/
MCU Clement
PAN L to find Penley

CLEMENT: I cannot ...

163. 4 E 9 (PENLEY LOOKS AT GARRETT)/
CU Garrett

164. 1 GARRETT: (ALMOST AFRAID) I wouldn't dare ./
a/b

165. 2 DOCTOR WHO: It's up to you, Penley.
a/b

166. 1 24
CMS Penley
TRACK OUT, PAN L to
see Clement u/s for 2s

PENLEY: Well, Clement.

(2 next)

(On 1)

(CLENT, SLIGHTLY HYSTERICAL
CONFRONTS PENLEY)

As he turns to
computer, Elevate
to high angle
computer/Clent

CLENT: I reserve the right to consult
the computer!

PENLEY: Go ahead.

CLENT: (ADDRESSES THE COMPUTER)
Problem - the alien spaceship is
powered by an ion reactor. Dare we
use the Ioniser? What are the
alternatives? Answer!

(FX)

(SLUGGISHLY, THE COMPUTER
COMES TO LIFE - BUT WHAT
COMES OUT IS ELECTRONIC
GIBBERISH, MIXED WITH A
CHAOS OF INCOHERENT PHRASES,
AT JUMBLED SPEEDS)

VICTORIA: (AWED) It's as though
... it's gone mad ...!

(CLENT DRAWING BACK FROM IT,
QUITE LOST, ALL HOPE GONE)

167. 2 A 16
M2s Penley/Who

CLENT: No . . . !/

(1 next)

(ONTO PAGE 33)

(On 2)

PAN L, then let
him out, HOLD reaction

DOCTOR WHO: Well, Penley ?

(WE TRACK IN ON PENLEY'S
GRIM FACE)/

168. 1 A 16
MCS Penley

PENLEY (FIRMLY) We will use
the ioniser at full strength
to melt back the glacier.
Now, Miss Garrett - inform
World Control.

169. 2 A
MCU Jamie

(GARRETT MOVES TO THE VIDEO)/

JAMIE: But what about the space-
craft. If you free it
from the ice -

(THE OTHERS STUDY PENLEY -
THIS DECISION GOES BEYOND
THE MERELY SCIENTIFIC,

170. 1 A 9
MCU Penley

HIS MOUTH TIGHTENS)/

PENLEY: At full force, the
ioniser will melt rock ...

BREAK

(MOVE BOOM)

171. 1 B 35 /19A. EXT. GLACIER CAVE.
LS Zondal.
See him to door.

(FX)

(ZONDAL ENTERS.
GLACIER CAVE IS MELTING &
BREAKING UP)

172. 3 C 24 /20. INT. SPACESHIP.
CS instrument
panel. TILT UP
for MS Varga,
Zondal in for 2s.

(No Light on
Panel 4)

WE PULL BACK TO SHOW VARGA
AND HIS MEN AT ACTION
STATIONS, WHILE THE SHIP
SHUDDERS FROM THE MOVEMENT
OF THE GLACIER ALL ABOUT
IT)

ZONDAL: Commander - the glacier
is breaking up! Soon we will
be free!

(4 next)

(OUT)

(FX RUMBLE & ROAR CONT-
INUE INTERMITTENTLY THRU
SCENE)

(On 3)

VARGA: What use is our freedom
if we are helpless? Our engines
are still dead!

173. 4 F 24 ZONDAL: (SHARPLY) I have not
given up yet!/
Control panels
TILT UP for deep
shot warrior f/g R
Zondal in u/s

(VARGA TAKES THE IMPLIED
REPRIMAND COLDLY - AND
THEN MOVES INTO POSITIVE
ACTION.

VARGA: Nor I. There must be
some life left in the elements ...

TILT DOWN to panel
with Zondal

(ZONDAL THROWS EVERY
SWITCH TO OPEN. AS
HE DOES SO, THERE IS
A TINY FLICKER OF
POWER SHOWN ON ONE
OF THE DIALS. (Flash
lights
slowly)

174. 3 C 35 ZONDAL: EXCITEDLY HE CRIES
OUT TO VARGA)/
Deep 2s Zondal/Varga

ZONDAL: Commander - ! Power!

VARGA: (RUSHING TO HIS SIDE) What!

TILT DOWN to panel

(THEY BOTH STUDY THE
FLICKERING NEEDLE ... (No light
SLOWLY, FRACTIONALLY, Panel 4)
IF MOUNTS)

175. 4 F The ice is our friend! We still
have power!/'
a/b
TILT UP for 2s
Zondal/Varga

ZONDAL: Shall I increase it?

VARGA: Carefully ... we must time
full take-off boost perfectly ...

176. 3 C ZONDAL: And when we are free,
and in flight ... we will be
invisible!/
CU panel (MUSIC)

177. 4 F (Panel 4 lights
flicker more quickly)
a/b. Let in other
warriors

178. 3 C
a/b
(1 next)

(On 3)

(WE HOLD ON THE RANGE
OF DIALS - NOW, EACH
OF THE NEEDLES IS
FLICKERING INTO LIFE.
A LOW, SOFT HUM OF
POWER CAN BE HEARD ...) (SP FX)

(Possibly move Garrett's desk d/s
for this scene)

179. 1 D 35 / 21. INT. CONTROL ROOM. (BOOMS A2 & C3)

High angle group
TRACK IN, DEPRESS
fast.
Fav. Penley/Garrett

(THE IONISER IS IN FULL
SWING, LIGHTS FLASHING,
AND WITH A BOLD WHINE
OF POWER.

(FX)

ALL ABOUT IT STAND THE
SCIENTISTS.

PENLEY IS AT THE CONTROLS,
CONCENTRATING.

STEP BY STEP THE WHINE
OF THE IONISER MOUNTS,
AS PENLEY EASES "THE
THROTTLE" FORWARD)

CLENT: Instrument readings on
the glacier face show a steady
rise in temperature ... now
near to maxium.

(VICTORIA TENSE, TO JAMIE,
WITH THE DOCTOR NEAR) (FX OUT)

VICTORIA: How will we know?

GARRETT: (QUIETLY) The instruments
on the ice face have the highest
heat and shock resistance known
to man. / When they cease to
function ... everything about
them will be destroyed ... /

180. 2 A
CU oscillator
181. 1 D 24
2s Jamie/Victoria
PAN Find Who

(THE DOCTOR WATCHES THE
INSTRUMENTS WITH CLENT.

182. 2 A
a/b
TILT UP for
MCU Clent

THEY WAVER, NEAR TO
MAXIMUM - /

(On 2)

PENLEY, AT THE CONTROLS,
SEEMS TO TAKE A BREATH,
BEFORE MAKING THE FINAL
MOVEMENT THAT WILL PUSH
THE IONISER TO ITS
LIMIT)

183. 1 D 9 CLENT:(IN DEATHLY FEAR) You're
CU Penley wrong - wrong! We shall all be
killed - !/
184. 2 A PENLEY: It is a risk I willingly
CU oscillator take .../ (MUSIC)

(HE THRUSTS THE LEVER
FULL FORWARD, FIRMLY)

185. 3 C 35 /22. INT. SPACESHIP.
(Crabbed L)
Confusion, rock
using prism

(THE SCENE IS MURKY AND
CONFUSED.

VARGA STANDS AT THE
REACTOR INSTRUMENT
PANEL, WHICH IS
SMOULDERING. (SP FX)

ZONDAL MOVES TO HIM
WITH DIFFICULTY)

186. 4 F 24 VARGA: We were wrong, Zondal!/
Close on panel
smouldering.
TILT UP for 2s
Varga/Zondal

ZONDAL: The heat, commander - we
must ... lift off ... escape!

VARGA: It was not power in the
engines, Zondal ... it was heat!
Our great enemy - the heat from
the Ioniser!

187. 3 C (ZONDAL WEAKLY TRYING TO
a/b using prism THROW THE TAKE-OFF SWITCHES)/

(1 next)

(On 3)

ZONDAL: Must ... escape ... never
surrender ...

Super Ripple

(HE COLLAPSES.

VARGA ALONE STILL STANDS,
BUT WEAKLY.ALL ABOUT HIM, THE SOUNDS
OF CHAOS - HE SMILES
GRIMLY DOWN AT ZONDAL)

Bring to peak white

VARGA: Zondal ... Zondal ... Zondal...(SUDDENLY THE SMOKY
DESTRUCTION OF THE
SHIP'S INTERIOR
DISSOLVES INTO BLINDING
WHITENESS, WITH A
MIGHTY, GROWING ROAR ...)

(SP FX)

188. 1 D 24 / 23. INT. CONTROL ROOM. (BOOMS A2 & C3)
CU end of
console (fill
screen with white)

(EVERYONE IS TENSE WHILE
GARRETT READS OFF THE
SEISMOGRAPH CHART)TILT UP for CU Penley
PAN & TRACK as
directedGARRETT:(ELATED) Only a minor
explosion! We are safe!PENLEY:(COMMANDINGLY) Set all
circuits to automatic. Tie in
with World Ioniser instrumentation.End CU Garrett.
She turns for deep shot.(WHILE GARRETT MOVES TO
THE COMPUTER TO DO THIS
PENLEY GOES TO CLENT,
WHO SITS SLUMPED AND
DRAWN)PAN L with Clent
Swing jib to TIGHTEN
for MCUPENLEY: Clent - will you check
over these sets with me?
(cont ...)(NB Make-Up
Perspiration on faces)
(2 next)

(On 1)

189. 2 A 16 (CLENT LOOKS AT PENLEY,
MCU Penley HOPE DAWNING IN HIS EYES)/

190. 1 D 16 PENLEY: And you have a report to
MCU Clent prepare - haven't you?/

191. 2 CLENT: Yes I have. Penley, you
a/b are quite the most insufferably
192. 1 irritating and infuriating person
a/b I have ever/..../er, been privileged
to work with./

193. 2 PENLEY: Thanks Clent./
a/b

194. 1 CLENT: (EMBARRASSED BY THIS SHOW
a/b OF EMOTION, CLENT REVERTS QUICKLY
TO HIS OLD DICTATORIAL SELF) Can't
write a report tho', can you -
that's something I have to do for
you. Well, don't worry, it's
something I've been trained to
do er /

195. 2
a/b

(CLENT PAUSES, SEARCHING FOR
THE WORD WHICH PENLEY SUPPLIES)

196. 1 PENLEY: Without the computer?/
a/b CLENT: No, Penley, I've always written my
TRACK OUT, TILT UP, own speeches and my own reports.
Pan round room (CLENT NODS IN AGREEMENT AND WE
FEEL JUST THE SLIGHTEST
SUGGESTION THAT CLENT REALISES
HE IS BEING 'SENT UP' AND FOR
ONCE DOESN'T MIND. THE MOMENT
IS BROKEN BY PENLEY'S LINE

PENLEY: And now you're going to
include - where's the Doctor?

MIX
197. 4 Photocaption 1 (BUT THE DOCTOR, JAMIE AND
VICTORIA ARE NO WHERE TO BE
SEEN.

S/I THRU INLAY
198. 3 Model of Tardis
INSTEAD OVER THE FACES OF
PENLEY, CLENT AND GARRETT WE
HEAR THE SOUND OF THE TARDIS
DEMATERIALISING)

S/I
199. 2
Roller Caption
Dr Who
PATRICK TROUGHTON
(Cont'd)

(3 next)

(On 2

Penley
PETER SALLIS

Clent
PETER BARKWORTH

Miss Garrett
WENDY GIFFORD

Jamie
FRAZER HINES

Victoria
DEBORAH WATLING

Walters
MALCOLM TAYLOR

Ice Warriors

Varga, the Leader
BERNARD BRESSLAW

Zondal
ROGER JONES

Rintan
TONY HARWOOD

Isbur
MICHAEL ATTWELL

Title music by RON GRAINER
and the BBC Radiophonic Workshop

Incidental music by
DUDLEY SIMPSON

Special Sound Effects
BRYAN HODGSON
BBC Radiophonic Workshop

Story Editor
PETER BRYANT

Costumes
MARTIN BAUGH
Make-Up
SYLVIA JAMES

Sound
BRIAN FORGHAM
Lighting
SAM NEETER

Film Cameraman
BRIAN LANGLEY
Film Editor
MICHAEL LOCKEY
(cont'd)

(3 next)

(On 4 & 2)

Visual Effects
BERNARD WILKIE
RON OATES

Designer
JEREMY DAVIES

200. MIX
3 Photocaption 2

201. MIX
4 Photocaption 3

202. SLIDE
Producer
INNES LLOYD

203. SLIDE
Directed by
DEREK MARTINUS
BBC tv

FADE SOUND & VISION